Atty Docket No.: 10407/640

Serial No. 09/904,061

AMENDMENTS TO THE SPECIFICATION

Please replace the title with the following amended title:

METHOD AND APPARATUS FOR REDUCING INTERRUPTIONS IN GAME PLAY CAUSED BY JACKPOTS IN EXCESS OF VARIOUS THRESHOLD AMOUNTS ALLOWING UNINTERRUPTED GAMING

Please replace the Abstract with the following amended Abstract:

A The invention relates to a method of reducing gaming interruptions allows allowing a player to participate in an uninterrupted a session of reduced interruption gaming while ensuring compliance with a regulation promulgated by a taxing authority, the various regulations, including those requiring the reporting of that jackpots over a threshold amount won during gaming be reported. Player-related information adequate to comply with the regulation is stored prior to playing an uninterrupted session. When a reportable jackpot is won, jackpot-related information is stored such that it can be and associated with the proper player-related information. The storage of jackpot related information can be performed without any significant interruption in game play; thus, avoiding play. Thus, the invention avoids an extended "lock-up" period common in a conventional gaming system for recording of jackpot information whenever a significant jackpot is won. All required information is then The playerrelated information, jackpot-related information, and information regarding the gaming establishment are associated and reported to the taxing authority after the uninterrupted session has ended.

Please add the following paragraph, after paragraph [0012] and before paragraph [0013], in the Brief Description of the Drawings:

FIG. 1A illustrates an exemplary relational data flow that provides expanded detail of box 50 in FIG 1, thereby allowing a player to participate in an uninterrupted game session, in accordance with a preferred embodiment of the present invention.

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Please replace paragraph [0023] from the Detailed Description section with the following amended paragraph [0023]:

The establishment may allow uninterrupted play, represented by box 50, by either enabling a conventional gaming machine to enter an uninterrupted session or by providing the player with physical access to a game dedicated to uninterrupted play (e.g., an electronically monitored card game, a physically isolated gaming machine, or the like). In the preferred embodiment, a gaming machine must be enabled by an agent of the establishment. The enabling process is preferably performed at a gaming machine pre-programmed for uninterrupted play. The agent inserts an agent card into a card reader on the gaming machine, as represented by box 50A in FIG. 1A. Insertion of the agent card causes the gaming machine to display a menu on a display screen. The agent may select uninterrupted play from the menu, as represented by box 50B in FIG. 1A. The agent then removes the agent card, which starts a counter representing a set length of time in which the player may insert a player card. The player card, the issuance of which was referenced above, is then inserted into the gaming machine, as represented by box 50C in FIG. 1A.